

DISTRICTS 4-H SHOW 2016 PATTERN BOOK



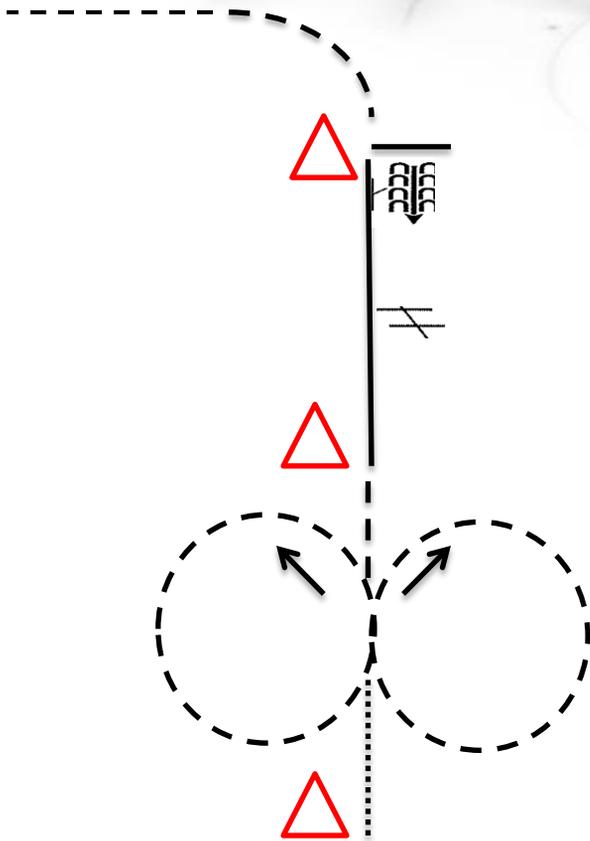
UNIVERSITY OF
Nebraska
Lincoln[®]



Extension is a Division of the Institute of Agriculture and Natural Resources at the University of Nebraska–Lincoln cooperating with the Counties and the United States Department of Agriculture.

The 4-H Youth Development program abides with the nondiscrimination policies of the University of Nebraska–Lincoln and the United States Department of Agriculture.

HUNT SEAT EQUITATION



Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↙↘
Back	←←←← →→→→
Marker	ⓑ
Sidepass	←-----→

Junior & Senior Pattern

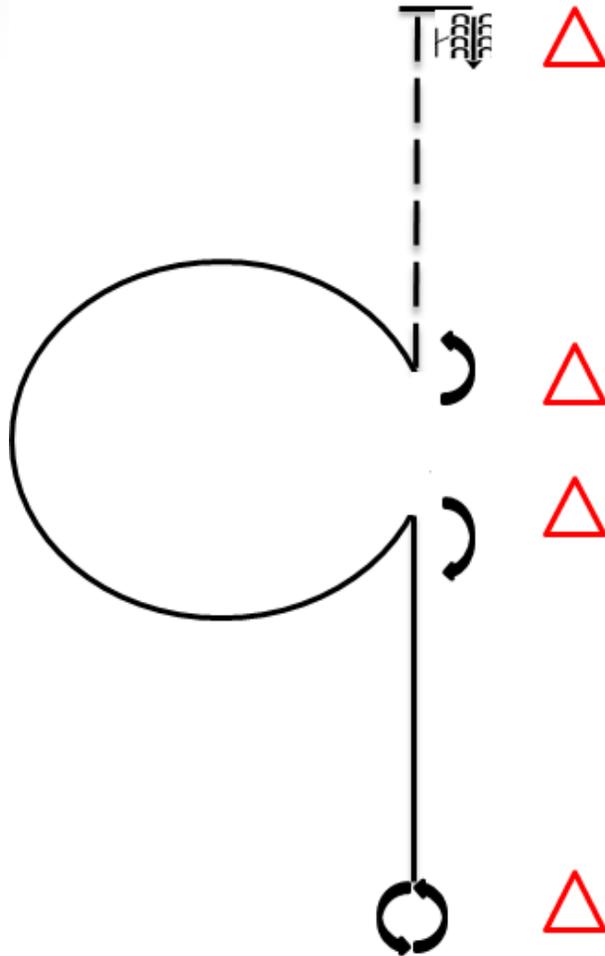
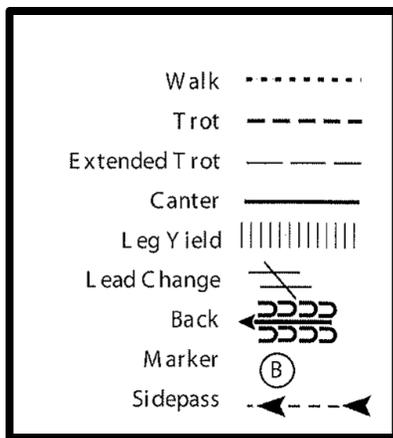
[HSE/3-5]

1. Walk midway between 1st & 2nd cone
2. Trot a figure 8 starting to left
3. At 2nd cone lope left lead
4. Midway to 3rd cone do simple lead change
5. Stop at 3rd cone, Back 4 steps
6. Trot to rail

Perform the pattern as drawn.



WESTERN HORSEMANSHIP



Senior Pattern

[WH/3-1]

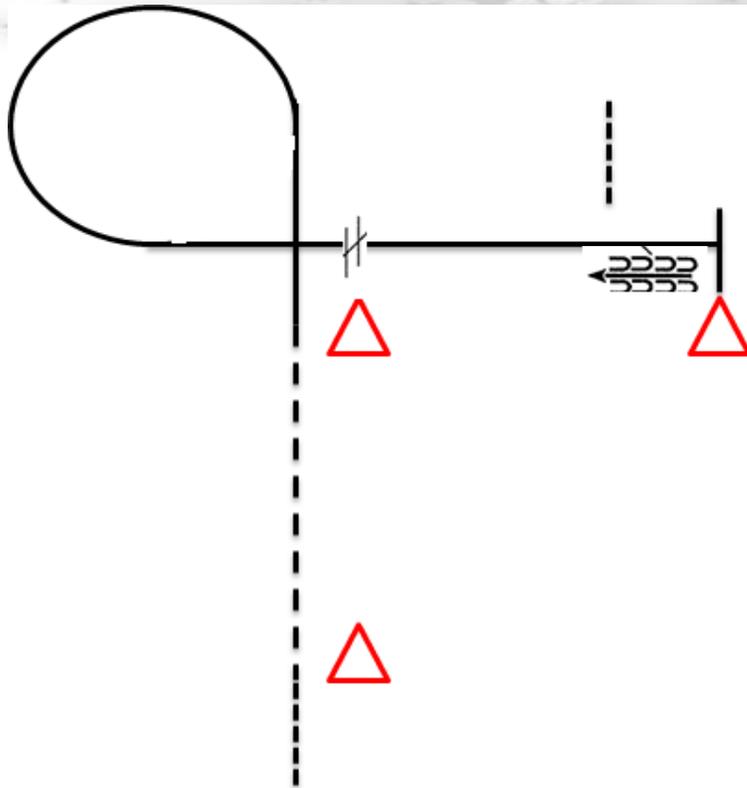
1. At cone A, 360 degree turn to the left.
2. Lope left lead to cone B and stop
3. 180 degree turn to the right. Lope a circle, right lead, as shown, to come C, stop
4. 180 degree turn to the left
5. Extended jog to cone D
6. Stop, and back to complete pattern.



Perform pattern as drawn.



WESTERN HORSEMANSHIP



Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←← →→→→→
Marker	Ⓚ
Sidepass	←- - - - ->

[WH/2-8]

Junior Pattern

1. Start before the 1st cone, walk to it
2. Jog to the 2nd cone
3. Lope left lead in a circle back to 2nd cone
4. Break to a jog for one stride
5. Lope right lead to the 3rd cone
6. Stop at cone – Back 5 steps
7. Walk to line up

Follow the instructions of your ring steward.

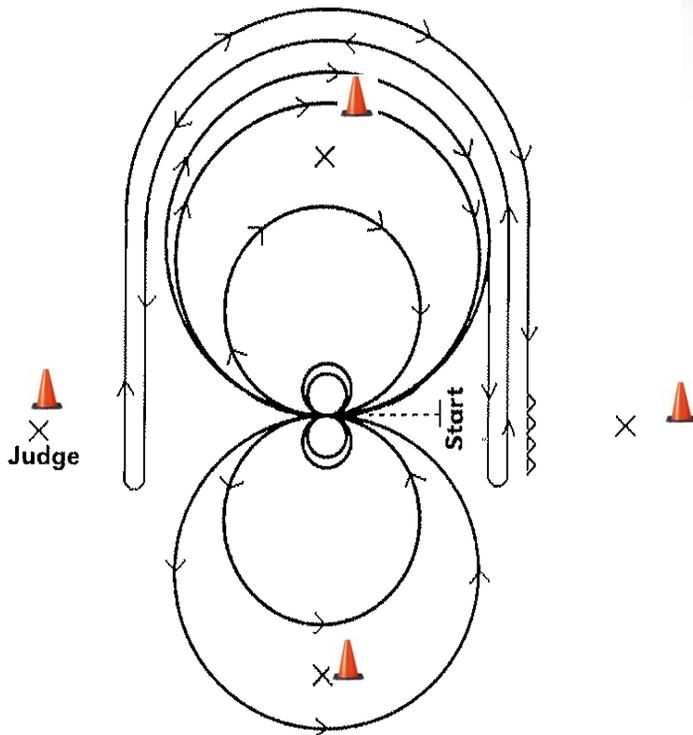
Perform the pattern as drawn.



Junior Pattern

Nebraska 4-H Reining Pattern
#3

REINING



Begin the pattern facing the judge.

1. Trot to the center of the arena facing the judge; stop before beginning the pattern.
2. Complete two spins to the right, hesitate.
3. Complete two spins to the left, hesitate.
4. Run two circles to the right, the first a small slow circle, the second a large fast circle. Change leads at the center of the arena.
5. Run two circles to the left, the first a small slow circle, the second a large fast circle. Change leads at the center of the arena.
6. Begin a circle to the right, do not close the circle but instead run to the end of the arena. Remain at least 20 feet from the fence.
7. Run past the center marker, stop, and do a rollback toward the fence.
8. Run back around the end of the arena and down the fence, remaining at least 20 feet from the fence.
9. Run past the center marker, stop, and do a rollback toward the fence.
10. Run around the end of the arena and down the fence past the center marker. Stop and back at least 15 feet.
11. Hesitate to show completion of the pattern.
12. The bridle may be dropped at the judge's discretion.



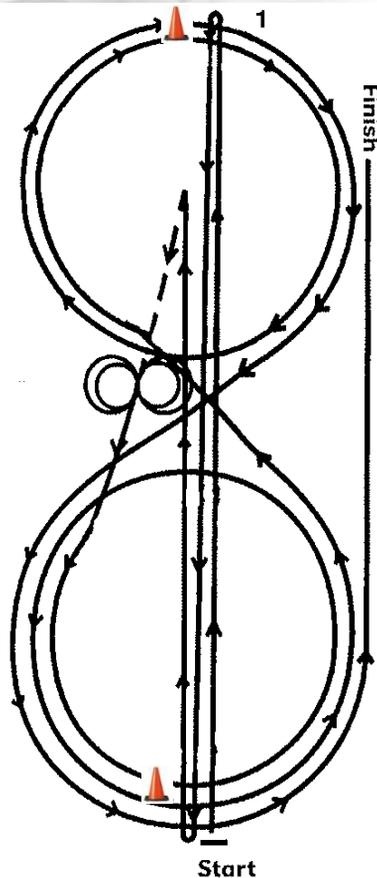
Perform the pattern as drawn.



REINING

Senior Pattern

Nebraska 4-H Reining Pattern
#4



1. Run at speed to far end of arena, past end marker and do a left rollback, no hesitation.
2. Run to opposite end of arena, past end marker and do a right rollback, no hesitation.
3. Run past center marker and do a sliding stop. Back up to center of arena or at least 10 feet, Hesitate.
4. Complete 2 spins to the right.
5. Complete 2 $\frac{1}{4}$ spins to the left so that horse is facing left wall or fence, Hesitate.
6. Beginning on the left lead, complete 2 circles to the left, the first circle small and slow inside the marker, the second large and fast outside the marker. Flying lead change of leads at the center of arena.
7. Complete 2 circles to the right: the first circle small and slow inside the marker, the second large and fast outside the marker. Flying change of leads at the center of arena.
8. Begin a large fast circle to the left, but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least 20 feet from wall or fence. Hesitate to demonstrate the completion of the pattern. Bridle may be dropped at the judge's discretion.

Note: Run downs may be done to the right or left of markers.

Perform the pattern as drawn.

